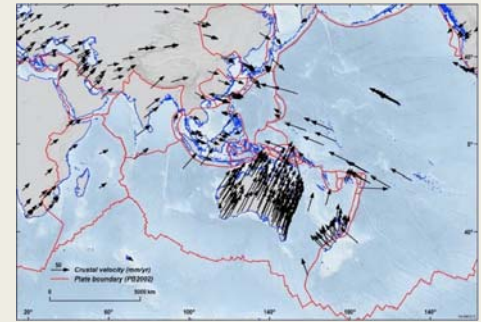




# MQTT Protocol for Real-Time GNSS Data and Correction Distribution

# Precise Positioning

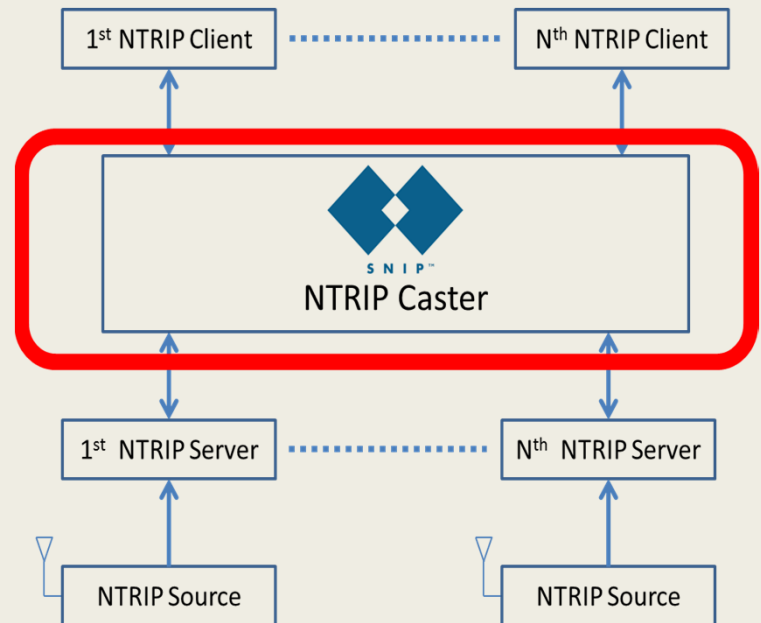


# Precise Positioning

- Real-Time Kinematic (RTK) positioning
- Precise Point Positioning (PPP)
- Requires additional correction!
  
- Communication mediums
  - *VHF/UHF radio*
  - *WAN/LAN/WLAN*
  - *3G/4G cellular network*
- Communication Protocols
  - *TCP/IP server*
  - *NTRIP*

# Precise Positioning

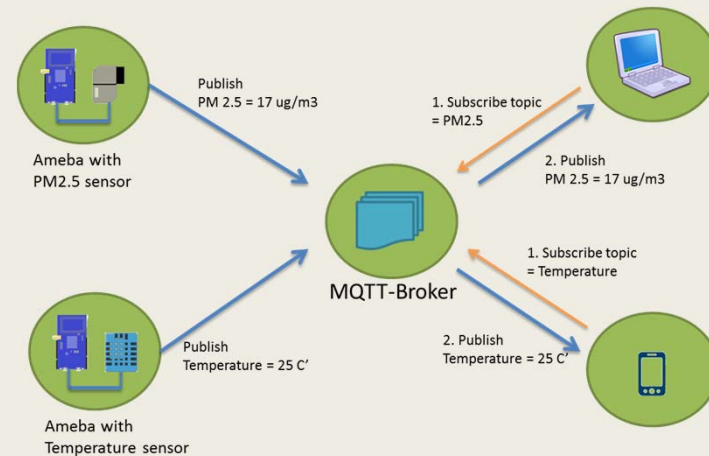
- Networked Transfer of RTCM via Internet Protocol (Ntrip)
  - *Radio Technical Commission for Maritime Services standard*
  - *Dissemination of GNSS observation and correction since 2004*
  - *HTTP/1.1 standard*
  - *Support hundreds of reference stations and up to thousand users*
- Not suitable for future applications



# MQTT

## ■ Message Queue Telemetry Transport (MQTT) protocol

- *publish-subscribe model*
- *broker distribute messages based on the topic of a message*
- *Suitable for low-bandwidth, low-power, limited hardware resources*
- *Advance features: QoS, security supports, high availability*
- *Used by Facebook Messenger, Amazon Web Services, OpenStack and Microsoft Azure.*



# Ntrip vs MQTT

- Server performance
  - *System loads (CPU, memory) under various operational scenarios*
- Positioning performances

## Ntrip

- Str2str – NtripCaster and NtripClient
- Python-based Ntrip client

## MQTT

- Mosquitto broker and clients
- Paho MQTT python libraries

## Positioning

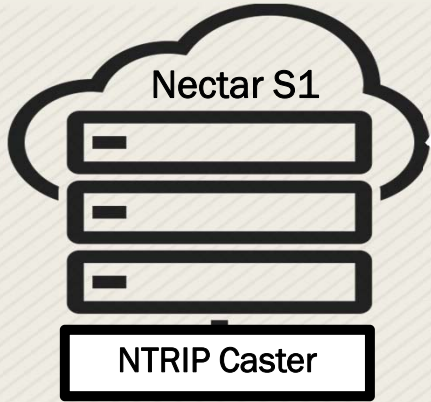
- Rtkrcv rtk positioning

# Ntrip vs MQTT

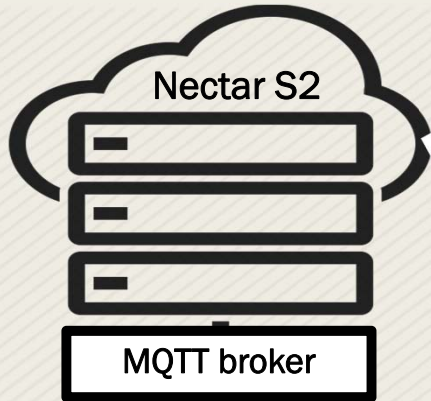


**Nectar S3**  
Data stream manipulation and distribution

- Ntrip Server
- MQTT publisher



**Nectar S4**  
Data stream connection and management & Positioning

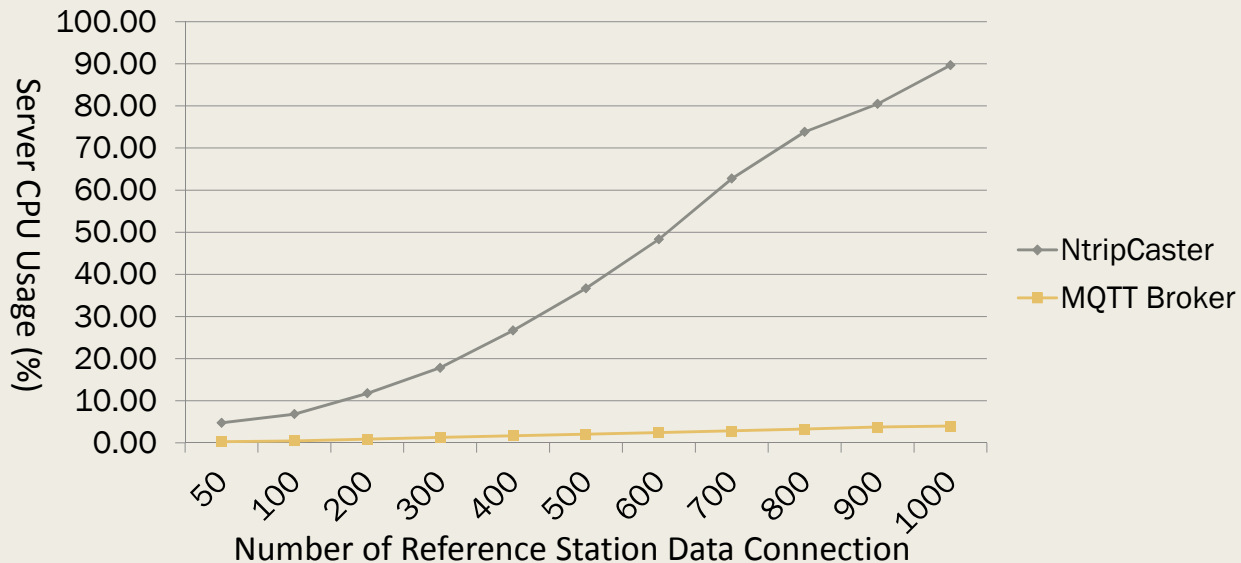


**Sever Config**

- 1 CPU @ 2.3GHz
- 4 GB ram
- 40 GB HD disk

# System Load Comparison

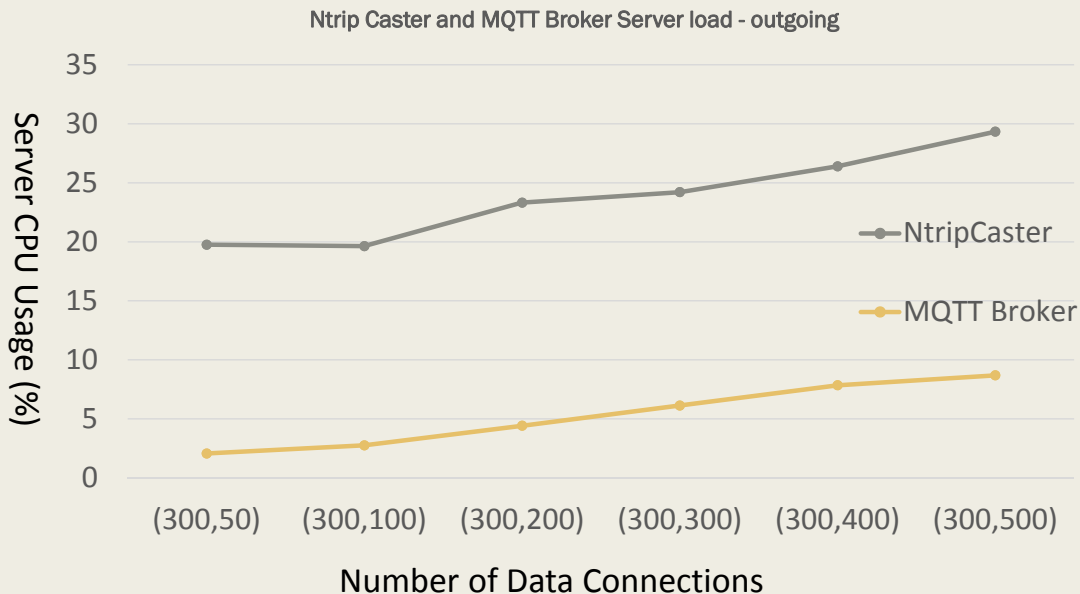
- MQTT broker requires less resources than Ntrip with similar incoming data streams
  - *NtripCaster: 4.7%11.76%, 36.68%, 89.67% for 50/200/500/1000 incoming data streams.*
  - *MQTT server load were 0.28%, 0.85%, 2.06%, 4.00% for the same scenarios.*
  - *no significant use of memory*





# System Load Comparison

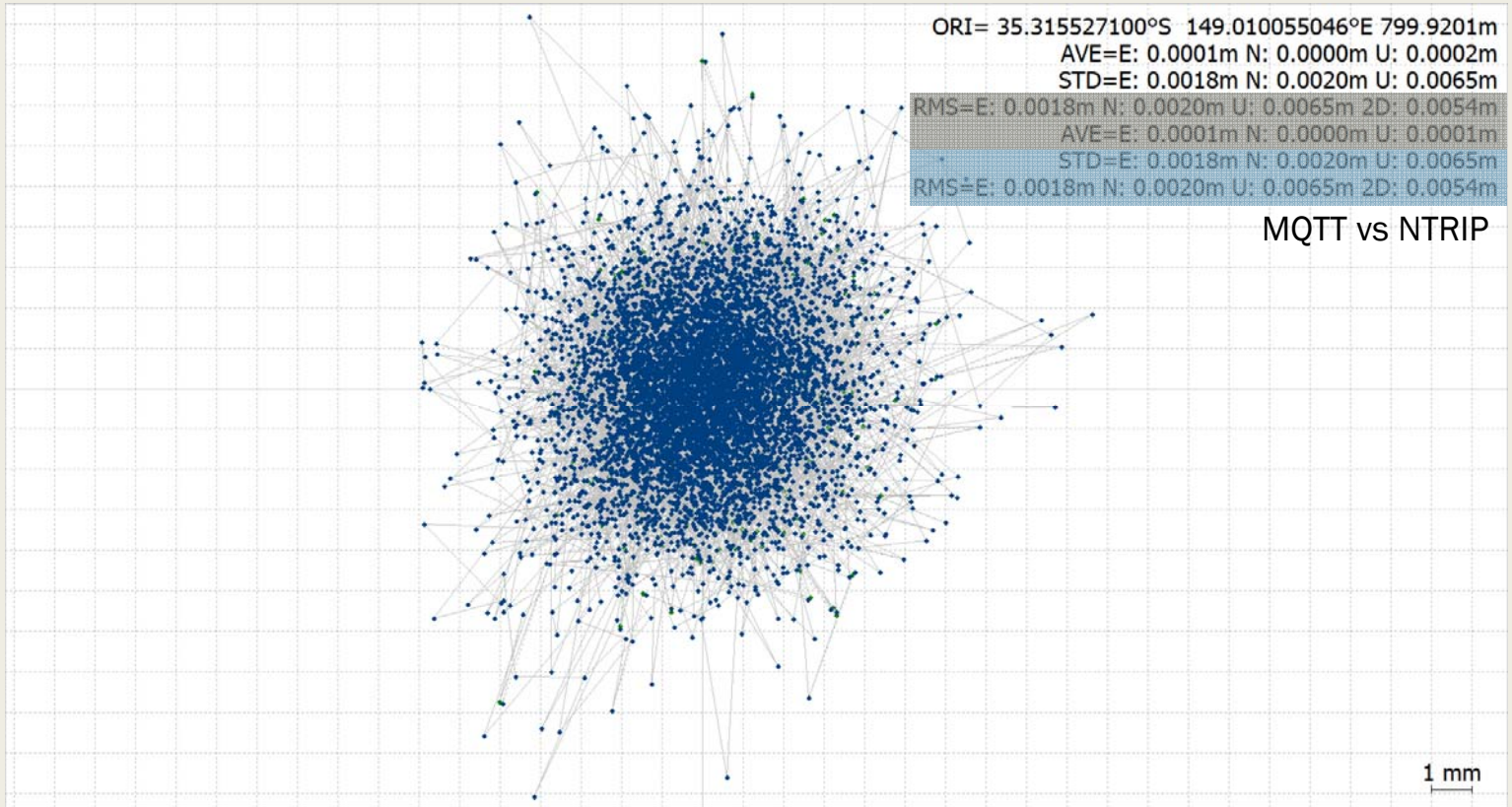
- User connections have less stress on the server load.
  - For a commercial CORS network of 300 reference stations
  - NtripCaster load 19.77% to 29.33% for 50 and 500 user connections
  - MQTT broker load 2.07% to 8.69% for the same scenario

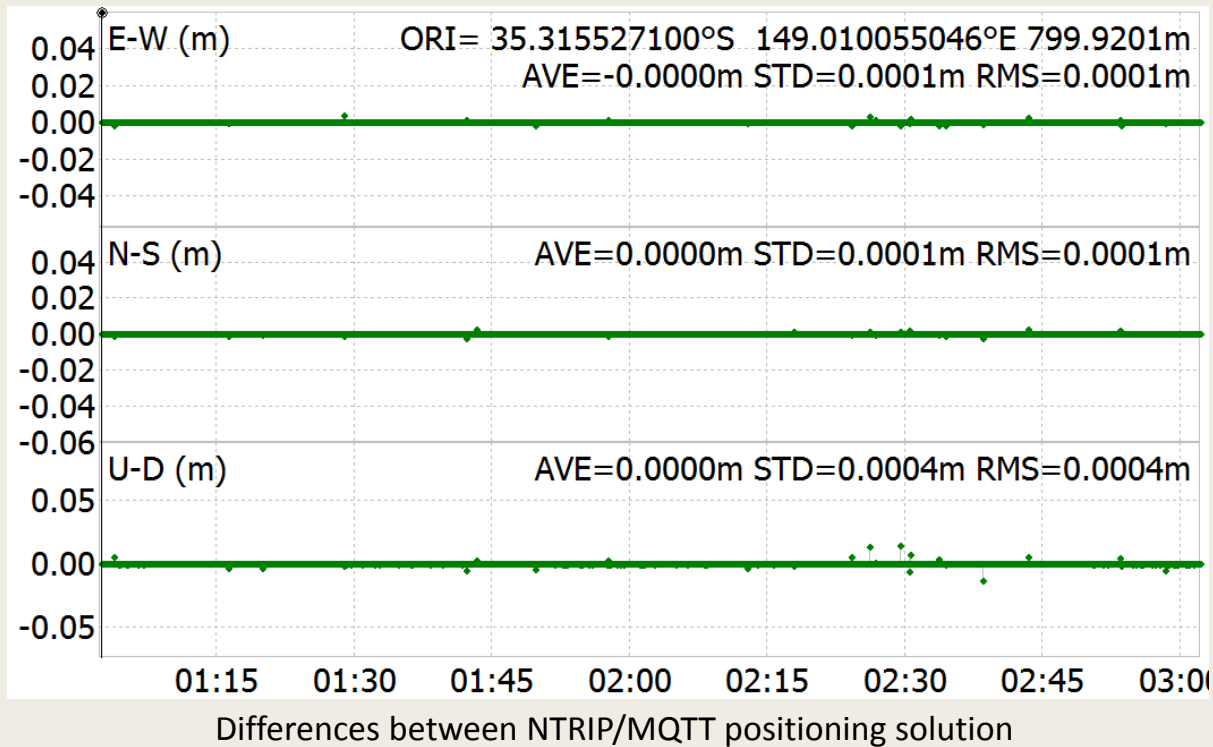


# Positioning Validation

- Positioning configuration
  - *STR17 as rover via Ntrip*
  - *STR24 as base via Ntrip or MQTT*
  - *RTK positioning solution*
  - *Two rtkrcv module running simultaneously*
- Positioning via MQTT protocol
  - *Python MQTT client subscript to STR24 data stream*
  - *Data streamed to local TCP server (localhost:10011)*
  - *RTKRCV connected to the TCP server to get data streamed from MQTT broker*

# Positioning Validation





■ Insignificant RMS positioning variation between NTRIP/MQTT solution

- *0.1mm in the horizontal and 0.4mm in vertical*
- *due to network latency/packet losses.*
- *23 instances of latency difference, 15 of which MQTT > NTRIP*

# Conclusion and Future Works

- MQTT broker is more efficient than Ntrip Caster in handling large load
  - *Less computing resources needed*
  - *Horizontal scalability (emqtt / HiveMQ, etc)*
  - *Advance features such as QoS, SSL/TSL, topic subscription*

- Different topic level publish and subscription

MQTT/GNSS/CORS/STR24/RTCMv3/GPS/1019 (GPS NAV)

MQTT/GNSS/CORS/STR24/RTCMv3/GAL/1045 (GAL NAV)

MQTT/GNSS/CORS/STR24/RTCMv3/GPS/1077 (GPS OBS)

MQTT/GNSS/CORS/STR24/RTCMv3/GAL/1097 (GAL OBS)

Subscript: MQTT/GNSS/CORS/STR24/RTCMv3/GPS/# (all topic under STR24 level)

# Conclusion and Future Works

- Future testing and validation
  - *Latency*
  - *Bandwidth optimization*
  - *Security*
- MQTT v5 features
- Field vehicle testing